



MENTOR - 2.3 Problems for the CAF Instrument.

4.1 - Planning for a birthday party.

4.2 - Designing a better chair.

4.3 - Choosing a career.

4.4 - Elaborating a detective story.

4.5 - Offering a gift.

4.6 Choosing a pet.

4.7 - Choosing a name for the new-born baby.

4.8 - Choosing the town to live in for the next 5 years.

4.9 - Arrangement of the classroom in which you will teach next school-year.